



ONE LIGHTS CANADA

Mobile App Developer

CRIM | 405 Ogilvy Avenue #101, Montréal, QC H3N 1M3

Job Summary

Based out of Montreal, One-Lights is an energy efficient, flexible lighting company. One-Lights can eliminate up to 50% of your costs in building material for lights.

The company is built around Professional and qualified group of investors, businessmen and engineers dedicated to new product development and promotion. We have the experience and knowledge in developing new innovative projects that accommodate space and simplify living.

We have a great foundation for you to test new techniques and experiment with new development. We are a company dedicated to sustainable development, ecological thinking, and entertainment. The ideal candidate would be well organized, capable of developing mobile apps on his own, as well as with a team. Will be required to update existing websites, modify existing applications and create new ones from scratch.

Responsibilities and Duties

- Develop iOS and Android app based on Ionic graphic designs.
- Web Applications development required.
- Create and develop new on line databases for application purposes.
- Help improve code quality by conducting appropriate tests.
- Participate in brainstorming sessions and elaborate on proposed applications and new innovative programming solutions.
- Understanding of end user requirements and marketing principles for high-end application development.
- Successfully deliver results within schedule.

Qualifications and Skills

- Should have experience creating applications with predesigned templates and submitted images.
- Over experienced using JavaScript and other broadly used languages.
- Experience in back-end development based on REST API and JSON Framework, database management using MongoDB
- Knowledge of Git or other version control systems
- Knowledge of mobile APIs and UI standards
- Good communication skills
- Able to work remotely/independently
- Knowledge of the following: Android, Java, Eclipse, multiple vendors, IOS (Apple), Object-C & Swift, Xcode, Apple Devices, Rim (Blackberry), Symbian, C++, Windos Mobile, c# Visual Studio 2010.
- Demonstrated interest in product development.

Job Type: Internship / Application Engineer / Senior Application Engineer

Required experience:

- Mobile App Development: 1-5 years

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